

LEARN TO CODE

- MAKE YOUR OWN GAME -

INTRODUCTION TO C#

We like to give you a chance to learn programming right now. We have a series of programming courses, and we start soon (see below) with programming in C#. If you like to be creative, and you want to further explore coding and building applications, then register now. Our offerings relate strongly to recent developments bringing programming into New Zealand's school curriculum. E.g:

- ★ <https://goo.gl/vzfr6F> about programming in the NZ curriculum
- ★ <https://goo.gl/L49gsB> about starting young and use it as a tool

IT is one of New Zealand's best paid industries — Skill up in computing!



Sarah and Paul will be your tutors. Both work for WeaveIT Ltd and teach at EIT. You will be instructed in object-oriented programming as well as building a game that you will design. Everyone who successfully completes the course will receive a certificate.



REGISTER NOW

TOPICS INCLUDE:

- ★ **fundamentals**
variables, statements, expressions, loops, arrays, conditions, classes, objects, methods, parameters, events, event handlers
- ★ **user experience**
command- & graphical interfaces
- ★ **quality assurance**
design, debug, test
and much more...

WHEN: 11 May weekly
(10 sessions,
no winter break sessions)

TIME: Thursday 5pm - 6pm

WHERE: C-Block at EIT

COSTS: \$300

REGISTRATION: Call or email us.
Maximum of 10 students - get in quick!

WeaveIT Ltd has successfully run programming courses for year 6 up to year 10 students. This year we extend our offerings up to year 13 students.



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For more information about this course, Paul or Sarah, or other and upcoming courses please visit our website.